

grandMA Level 1 Operator Training

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grand MA Training Level 1

This course is designed to give new users the ability to move around and work with the grandMA, grandMA light or grandMA ultra light console.

After completing level 1 operators should feel comfortable taking over a show that someone else has programmed.

A number (5 or more) moving lights will be required, preferably of the same type or a visualization system like grandMA 3D, MSD or WYSIWYG.

The console should be patched, addressed and auto create presets should have been run. In short everything should be ready to start programming except for show specific things.

Basic views, like those found in the start show should be already on the console.

Explain the console layout + Executors vs. Channel Faders

Don't get out faced!

Screens

Playbacks

Programming section

Channels

Concurrent pages

Multi function encoders

Screen navigation & windows

Clearing screens

Creating new windows

Using spreadsheets

Recalling and making views

Calling fixtures

Selecting fixtures

Separation of parameters

Using multi-function wheels / trackball

Referencing to fixture sheet

Clear 1, 2 and 3 times

Store presets and the importance of building blocks

Making presets (four corners of stage?)

Naming presets

Preset filtering

Using align

Color mixing

Color feature vs. color wheels

Color picker

CMY

RGB

Align with color mixing

Make a cue / chase

Using pallets already created store four cues with different colors for each step.

Use edit to adjust times and cue names

Triggers / Follow ons

Wait times

Making a sequence a chase

Playback parameters belong to the executor not the sequence

Free programming time (length at trainers discretion)

Editing

Store Options

The edit button

Using modify

Update

Manipulating Data

Copying cues – Status copy / non status copy

Copying executors

Copying sequences

Moving cues - Status copy / non status copy

Moving executors

Moving / assigning sequences

Deleting objects

Track sheet

What's tracking?

Why do I need a track sheet?

Blocking & unblocking

masking

Free programming time (length at trainers discretion) or end of Day!